

## Rules & Regulations

*On behalf of the Jordan Lions Minor Hockey Association (JLMHA), we would like to welcome your team & are pleased that you will be taking part in the*

### **2026 Dick Catterall Memorial Select Tournament**

Ontario Minor Hockey Association (OMHA) Rules will be the basic format for this OMHA Sanctioned Tournament and including set rules below:

1. Approved OMHA Rosters (or the equivalent for the other associations) are mandatory. Travel Permits/Permission Letters are also required for all teams. ***Players/bench staff not on approved rosters will not be permitted to participate. NO EXCEPTIONS.***
2. ***Games will be played at Jordan Arena (Jan 9-11), Fleming Centre (Jan 9&11, and Bill Burgoyne Arena (Jan 9).***
3. Electronic Gamesheets will be used. Please ensure all bench staff sign off before each game (at least 30min prior) found at the tournament office.
4. Players arriving late will be allowed to go to the bench during a stoppage in play, until the end of the first period, provided they are listed on the game sheet.
5. At least one certified coach and one certified trainer must be on the bench prior to the start of each game. If a certified trainer is not present, the opposing team's certified trainer can act on behalf of both teams. Only rostered team officials are allowed on the team bench.
6. In the event of conflicting colours, the "Visitors" must change jerseys.
7. *Absolutely no changes to the schedule will be considered for any team's convenience.* However, JLMHA reserves the right to change the tournament schedule if required.
8. Failure of any team to play their scheduled game(s) during the tournament will result in the total points available five (5) being awarded to the opposing team for the game(s) in question.

9. Teams are expected to be ready 15min prior to the scheduled game time. Games will start no earlier than 15min prior to scheduled time and 1st game of the day will not start earlier than scheduled time.
10. Players will have a 2min warm up, game will start promptly after.
11. Round-Robin Games will be 10-10-10 minute stop time periods with no curfew. Semi-Finals (SF) & Championship games for U11 and U13 will be 10-10-15 minute stop time periods. U15 & U18 will be 15-10-10 minute stop time periods. SF and Championships are subject to overtime (see below).
12. Each team is allowed one (1) 30 second time out per game in *SEMI & CHAMPIONSHIPS ONLY*.
13. All players must wear Hockey Canada approved equipment. This equipment must be kept in place at all times when on the ice surface and bench areas. Includes helmet and neck guard.
14. Minor Penalties shall be two minutes in length. Any player receiving three (3) minor penalties of any infraction in one game shall be ejected from that game. Major penalties shall be five minutes in length. A player or team official removed from a game by the referee for a Match, Gross Misconduct, or a Fighting Major will not be permitted to participate in any future games in the tournament.
15. **No Body Contact in any Division.**
16. **Coaches and parents are responsible for their player's behavior/conduct at all times.**
17. Mouth guards are mandatory for all OMHA affiliated teams.
18. Handshakes will take place prior to each game.
19. FOR ALL GAMES, in the event that there is a 5 goal or more score differential with less than 5 minutes remaining in the 3<sup>rd</sup> period, the clock will become running time. If the goal differential becomes within 4, the clock will revert back to stop time. During running time, the clock will stop if any injuries occur on the ice. Game officials have the right to stop the clock at any given time during this running time.

## ***ZERO TOLERANCE POLICY***

**Verbal or physical abuse** by team officials, players, parents, or fans **will not be tolerated at any time throughout the duration of the tournament** and will result in removal from the arena property for the balance of the tournament.

### **OMHA GREEN ARMBAND INITIATIVE**

*"Raise awareness and to draw attention to **respect**. This is particularly important for those Officials that are minors and generally less experienced and newer to their role in Officiating. By extension, this should apply to all the Officials in our game. Although the Green Armband is primarily reflective of Age, it is also can serve as a reminder that these are generally less experienced Officials".*

**There will be a zero-tolerance policy for any sort of abuse towards our timekeepers and on ice officials.** Appropriate infractions will be applied/given to those that abuse or disrespect any of our officials, this includes timekeepers, referees, and tournament staff.

### **GAME POINTS**

All round-robin periods and game results count towards point accumulation:

- Maximum of 5 points can be won by a team, each game.
- **Winning a period** is worth **1 point**.
- A **tied period** is worth **½ point for each team**.
- **Winning the game** is worth **2 points**, a loss is worth 0.
- A **tied game** is worth **1 point for each team**.

Ties in standings after round-robin play will be decided in the following order;

1. The winner of the game between the tied teams (if 2 teams tied).
2. Winner of most periods won.
3. Least goals against.
4. Least penalty minutes.
5. Coin toss.

## OVERTIME RULES SEMI FINALS & CHAMPIONSHIP GAMES

1. Semi Finals & Championship games, you will be required to fill out the OT sheet prior to each of these games. These sheets will list your players in shootout order.
2. If the score is tied at the end of regulation, teams will play a five-minute (5min), **three on three** stop time **sudden death overtime period**.
3. Penalties will be called in overtime.
4. If the score is still tied at the end of the 1<sup>st</sup> overtime period, a three (3) player shootout will occur (these players will be selected prior to the game on the OT Sheet).
5. If the score is still tied, then a one (1) player sudden death shootout will occur. As mentioned above, the Shootout Order will be decided by each team prior to the game as indicated on the OT sheet; the 3-players who have already shot will not shoot again until all players have shot once. If the number of players on the rosters is not equal, the team with the greater number of players will have the option to drop players to the same number as the team with lesser players.
6. The Game is over when only one team scores and the winner is declared!

### **NO PROTESTS SHALL BE ALLOWED**

*Questions relating to clarification of the rules or matters not covered in the rules should be addressed to the tournament director.*

*The decision shall be final.*

*Jordan Lions Minor Hockey Association, the tournament host/organizers do not accept any responsibility for theft, damage, accident or injury to participants, spectators, equipment or personal belongings for the duration of the tournament.*

***We wish to stress sportsmanship among players, coaches, and spectators.***

***Have fun and best of luck during the tournament!***